A SEMANTIC APPROACH TO DECIDABILITY IN EPISTEMIC PLANNING

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DYNAMIC EPISTEMIC LOGIC

Epistemic planning is an enrichment of automated planning where the concept of **knowl-edge/belief** is taken into account.

Example (Coin in the Box)

Initial situation. Anne, Bob and Carl are in a room. A coin placed inside a closed box. Everybody knows that the box is closed (c), but no one knows the position of the coin.

There are two possible situations:

- The coin lies heads up (h), and
- The coin lies tails up $(\neg h)$.

Goals can include epistemic conditions:

- Anne knows/believes that *h*,
- Bob knows/believes that Anne knows/believes whether h or not,
- Carl knows/believes that Anne does not know/believe whether h,
- Both Bob and Carl do not know/believe whether h.

Dynamic Epistemic Logic

Let \mathcal{P} be a finite set of propositional atoms and $\mathcal{AG} = \{1, \ldots, n\}$ a finite set of agents.

Definition (Language $\mathcal{L}_{\mathcal{P},\mathcal{A}\mathcal{G}}^{C}$)

$$\varphi ::= p \mid \neg \phi \mid \phi \land \phi \mid \Box_i \phi \mid C_G \phi$$

Example (Coin in the Box)

Let $\mathcal{P} = \{c, h\}$ and $\mathcal{AG} = \{Anne, Bob, Carl\}$. We can state the conditions of our example as follows:

Initial conditions:

■ *C*_A_G*c*

Goal conditions:

 $\blacksquare \square_{Anne}h$

- $\blacksquare \square_{Bob}(\square_{Anne} h \lor \square_{Anne} \neg h)$
- $\blacksquare \Box_{Carl}(\neg \Box_{Anne}h \land \neg \Box_{Anne} \neg h)$
- $\bigwedge_{i \in \{\text{Bob}, Carl\}} (\neg \Box_i h \land \neg \Box_i \neg h)$

A Very Expressive Semantics



Figure: Initial state.

Epistemic states (pointed Kripke models):

- Uncertainty
- Higher order knowledge/belief
- Nondeterminism

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Figure: Anne opens the box while only Bob is looking (Carl is distracted).

Actions (pointed event models):

- Epistemic and ontic change
- Partial observability
- Nondeterminism

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 \rightarrow Reduction to halting problem of Turing machines [BA11] and 2-counter machines [AB13].

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Many existing approaches to decidability rely on syntactical restrictions (modal depth):

d _{pre}	d _{post}	Plan existence problem
0	-	PSPACE-complete [CMS16]
1	-	Unknown [CMS16]
2	-	Undecidable [CMS16]
0	0	Decidable [YWL13; AMP14]
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Let's try a different approach!

THE SEMANTIC APPROACH

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Let's push the envelope!

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We address this by introducing a novel interaction axiom to the logic $S5_n$:

Knowledge Commutativity ${\sf C} \quad \Box_i \Box_j \phi \to \Box_j \Box_i \phi$

We call $C-S5_n$ the logic $S5_n$ augmented with axiom **C**.

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- Principle of *commutativity* in the knowledge that agents have about the knowledge of others.
- Reasonable assumption in several *cooperative multi-agent planning tasks* [journals/csur/Torreno2017] where agents are able to communicate or monitor each other.

C-S5_n admits a finitary non-fixpoint characterization of common knowledge:

Theorem Let $G = \{i_1, ..., i_m\}$, with $G \subseteq AG$ and $m \ge 2$. In C-S5_n, for any φ , the formula $\Box_{i_1} ... \Box_{i_m} \varphi \leftrightarrow C_G \varphi$ is a theorem.

Often, common knowledge is regarded as "too strong". Instead, in C-S5_n the power of common knowledge is more controlled.

Application to the Coordinated Attack Problem: the two generals realize that they can not achieve common knowledge about the plan for the attack. A very helpful property of $C-S5_n$ -states:

Lemma

Let (M, W_d) be a bisimulation-contracted C-S5_n-state, with M = (W, R, V). Then, |W| is bounded in n and $|\mathcal{P}|$.

This entails that there exist **finitely many** $C-S5_n$ -states (modulo bisimulation-contraction). We can perform a BFS visit.

Theorem

The plan existence problem in $C-S5_n$ is decidable.

Epistemic Planning Systems

Two well-known systems fall under the logic C-S5_n: the **S5**_n-fragment of mA^* and the one from Kominis and Geffner (*KG*).



Figure: The systems mA^* (top) and **KG** (bottom).

Corollary

The plan existence problem in $S5_n$ -m A^* and KG is decidable.

GENERALIZED KNOWLEDGE COMMUTATIVITY

Let b > 1 be a fixed integer constant:



We call \mathbf{C}^{b} -**S5**_n the logic S5_n augmented with axiom \mathbf{C}^{b} .

Theorem

For any b > 1, the plan existence problem in C^{b} - $S5_{2}$ is decidable.

Theorem

For any n > 2 and b > 1, the plan existence problem in C^{b} -S5_n is undecidable.

Let $1 < \ell \leq n$ be a fixed integer constant, let $\langle i_1, \ldots, i_\ell \rangle$ be a repetition-free sequence of agents and let π be any of its permutations:

Weak Commutativity

$$\textbf{wC}_{\ell} \quad \Box_{i_{1}} \dots \Box_{i_{\ell}} \phi \rightarrow \Box_{\pi_{i_{1}}} \dots \Box_{\pi_{i_{\ell}}} \phi$$

We call wC_{ℓ} -S5_n the logic S5_n augmented with axiom wC_{ℓ} (for all π).

Theorem

For any n > 1 and $1 < l \leq n$, the plan existence problem in wC_{l} -S5_n is decidable.

Logic	Plan existence problem
K _n , KT _n , K4 _n , K45 _n , S4 _n , S5 _n	Undecidable [AB13]
$C^{b}-S5_{n} (n > 2)$	Undecidable
C ^b -S5 ₂	
wC _l -S5 _n	Decidable
C-S5 _n	

CONCLUSIONS

To summarize:

- We proposed a novel semantic approach to decidability in DEL-planning.
- We showed how one can effectively obtain **decidable fragments** by augmenting the logic S5_n with interaction axioms.
- We showed that two well-known epistemic planning systems fall within our logic, hence proving their decidability.

Future works:

- Analyze complexity of DEL-planning under commutativity.
- Explore more axioms, both on top of $S5_n$ and $KD45_n$.

THANK YOU Questions?